

# Create, Test, Improve! Design a Pillow

When you want to make something, you can use a three-step process: **create, test, improve!** This **computational thinking skill** is a creative way of thinking that can help children solve problems in more organized ways. Try the ideas below to practice this skill with your child.

Total time needed: 20-30 minutes



### Watch the Story

### The Elephant in the Room

Ask your child:

- What ideas did the monkeys have for **creating** a house for Ellie?
- Why did they need to come up with so many ideas?



### Do the Activity

### **Design** a **Pillow**

Follow the directions on the next page to design a pillow. You'll need:

- A pillowcase
- Cotton, fleece, soft toys, socks, bubble wrap, packing peanuts, towels, blankets, or other soft household materials



### Watch the Video

## Playing Around with Costumes

Watch two friends as they **create**, **test**, and **improve** costumes for their play. They use the same steps that you used when you made your pillow!

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### Read a Book (Optional)

## The Perfect Pillow

by Eric Pinder Illustrated by Chris Sheban

Ask your child:

- What were some of the pillows that Brody tried out? What happened when he **tested** them?
- How did he figure out what made the perfect pillow?



## Do the Activity Design a Pillow

Design a pillow that is soft and comfortable enough for a nap. Use these three steps: **create, test, improve!** You can use these steps to make almost anything!

Create!

- (see materials on first page)
- **1.** Show your child the empty pillowcase and say:
  - Let's **create** a pillow that is soft and comfy to use at naptime.
  - How can we make a pillow out of this pillowcase?
- **2.** Help your child think of ideas for his pillow. Ask:
  - What can we use to stuff the pillowcase?
- **3. Create it!** Help your child try out his ideas.

#### TIP: Let your child take the lead

Join in and help, but let your child make most of the decisions and design the pillow. This helps your child practice solving problems.

#### Test!

- 1. Tell your child:
  - Let's **test** your pillow. We need to see if it's soft and comfy enough.
  - How can we **test** the pillow?
- **2.** If your child thinks the pillow is soft and comfortable, ask him to try to make it even softer. If the pillow is too hard, flat, lumpy, or uneven, ask:
  - What do you notice about your pillow now that you've **tested** it?



#### Improve!

- **1.** Depending on the test results, ask:
  - How can we **improve** the pillow?
  - How can we make the pillow softer and more comfortable to sleep on?
- 2. Encourage your child to **make improvements** and **test** them until the pillow is perfect for napping.
- **3.** When your child is satisfied with the pillow, remind him of what he did:
  - To make your pillow, you **created**, **tested**, and **improved** it. You can use these three steps to make almost anything!

#### **TIP:** Try another idea

Use a cardboard box and have your child make a bed for a pet or a favorite stuffed animal. He can use some of the same soft materials or find new things around the house to use.

#### AHA! Island is produced by:









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